

# Rainwound

## Shrouded Destiny - Concept Storyboard

### **1. Sentient / The Task**

The Guardian appears after the short intro (0:42) to give his message to the young lad, just outside the town where the young man lives. He tells the man to find a partner for a very difficult quest. The lad is not to get attached to this partner, no friendships, no relationship; for they must go their separate ways after they have completed their journey, and never tell anyone or document anything about their involvement in this special task. The Guardian lets the lad know that he must collect three ancient relics which alone have had the power to sustain the planet and keep it from "imploding" into nothingness, but they must act quickly and return these relics to The Guardian so they may be recharged. The Guardian then leaves the lad, who suddenly becomes very afraid, and doesn't think he will be able to complete this task, and the world would be doomed.

### **2. Companionship**

The young man returns to his town to seek the partner the Guardian requested to join his party. While looking around, the young man accidentally bumps into a young woman, who happened to be wandering the other way. He apologizes, and continues on his way... Until he suddenly thinks this woman might be good for the job! She appeared to be carrying a bow with a quiver of arrows on her back. He goes back and approaches this young woman, and asks her if she would like to take part in this quest. She agrees, and they depart the town on their perilous quest. They have no idea what they will be up against.

### **3. Rainwound**

They travel through forests of immeasurable beauty; the landscapes painting a canvas of pure whites and light blues. They cross streams, and finally find a place to rest for the night. They choose a stunning area near a small pond with water so clear, you can see every fish. The next day, they quickly get back on track. It is a gloomy day, pouring rain at such a velocity; one would think the gods themselves were crying on this day. Eventually the couple reaches the first temple. They enter without a care, thinking they will just enter, take the relic, and exit... but that is not exactly how it goes. They approach the altar which contains the relic, and suddenly feel a cold chill. They are confronted by a Keeper, one who guards the relics in their respective temples. They enter a brutal battle, while the Keeper tries to intimidate them with words. However, they are able to victor over the Keeper. The Keeper tries to persuade them into stopping their quest; after all, mankind isn't worth saving. They don't know what to think at first, but they eliminate the Keeper and collect their relic, and hit the "road" on their way to the next temple.

### **4. Oppressing the Past**

Staring into the flames, the lad begins to have terrible visions of violence, failure, and events that may occur if he does not pull off this task in time. He has truly horrible visions; his mind racing faster than a frightened rabbit... He seems to have grown attached to his partner, and feels an overwhelming sorrow at the thought of not being able to protect her, and save her from this horrific doom. The gal sternly wakens him from his visions, and slides over closer to him to comfort him. They stare into each other's eyes. He notices the color; a magnificent shade of light blue of almost mesmerizing beauty. He leans closer, and...

The next morning, they ate a delicious meal (for them at least), for they had only the chance to eat berries, plants, and other natural resources the days before. They feasted on the squirrel and deer meat that the young woman had so lovingly prepared. The couple set off on their path again, and it was several days before they reached the next temple. Weak and hungry, they are clearly not prepared for what awaits them beyond the stone doors. The lad enters alone, and the young woman decides to stay outside, because she was much more tired than the lad. He enters, and looks around. Suddenly he feels ill at the sight before him; human limbs lying about the chamber, hanging from the ceiling, and heads impaled on spikes

surrounding the room. These were obviously warriors from the past who had come and failed to do the very task he was now not ready for, but was approaching the altar regardless. The Keeper appeared suddenly, although quite a bit thinner than the last Keeper, he looked stronger and more confident. The Keeper didn't attack at first, but looked his opponent over, clearly noticing the weakness of the lad. The Keeper attacked quickly, recklessly... He had certainly underestimated the willpower of the young man. Although slightly injured, the lad was the victor, and was rejoined by the gal who had taken a short nap. They collect the relic, when suddenly another stone door begins to open. From inside, they hear a mighty bellow: "Enter, warriors, and collect your final relic."

### **5. Final Battle**

They enter the chamber. The last Keeper, appearing very large and mighty, sat triumphantly upon a throne of skulls. The couple slowly approaches, and the battle begins. During this epic battle, the young gal is critically injured, by means of a stabbing in the gut. Looking upon his partner, a tear forms in the eye of the lad. Just when the life of the gal should have ended, it began. The wound appeared to glow slightly, and her flesh reformed... She became as good as new. They were confused, was this some ancient treachery, or just a reward for the successful elimination of the final Keeper? They were too busy embracing each other to give it more thought.

### **6. The Glory**

The young lad and his partner, after barely surviving overwhelming adversity, finally were able to return home with the relics... a fine job, indeed. They enter a large pasture just outside of town, and beckon for the appearance of the Guardian. He appears, and they inform him of their journey, and show him the relics they have collected. The Guardian senses that one of the relics has lost its power, and he became extremely enraged. Not only because of that, but because he senses the power of the relic somewhere else... within the young gal. The Guardian angrily reminds the lad that they were not to form a relationship together, and demands that the lad collect the relic, from within his partner... the power of the relic fused with the unborn child when she got stabbed. Perhaps the material of the relic was used reform the injury. The lad refuses to collect the relic from his partner, because he loves her.

### **7. Love's Sacrifice**

The lad realized that he couldn't save the world, because he couldn't kill her. He couldn't save his gal because she contained the third relic, and without it the world would begin to destabilize. The lad dismissed the Guardian, even though he knew the earth was destabilizing. The couple spent their last few moments together on Earth embracing each other.

### **8. Task Completed**